

# 2006 World Sport Stacking Championships

Saturday, April 8<sup>th</sup>

8:00 a.m. to 6:00 p.m.

Denver Coliseum

*The following are all the different Events available to competitors. (See "WSSA Tournament Age Divisions & Events" attached for specific events offered for each Age Division.)*

General COMPETITION offered:	Specific EVENT offered in each competition:		
INDIVIDUAL	3-3-3	3-6-3	Cycle
"DOUBLES"		3-6-3 (Special Stackers Only)	Cycle
TEAM RELAY (HEAD TO HEAD)	3-3-3 (6 & under only)	3-6-3	Cycle
TIMED 3-6-3 TEAM RELAY	3-6-3		

## NOTES

- ◆ Participants may compete in a portion or all of the events offered in their age division, however, we encourage **Stackers to participate in all of their age divisions' events.** Participation is the name of the game!
- ◆ **6 & under teams** who wish to compete in the Cycle Team Relay **may "play up"** into the 7u division.
- ◆ **Special Stackers** should refer to "Special Stackers Individual Registration Form" for category breakdowns.
- ◆ **Individual-Timed events** will be the best of three timed tries after two warm-ups.
- ◆ See "**Doubles**" Registration Form and WSSA Rule Book for rules and regulations.
- ◆ A **relay team** consists of four (or five) Stackers. A team can be made up of Stackers of the same age and/or grade or from different ages and/or grades. In this case, the team will compete in the division of the oldest stacker on that team (e.g. a team consisting of Stackers ages 7, 10, 11, & 12 will compete in the 12 & under division of the Team Relay Event.). **This way, stackers of different ages in the same grade in school can be on the same team!**  
(Note: Stackers in the 18 & under and Open Division (19 & above) may only compete within their respective age division.)
- ◆ Each participant is limited to **only one team** in each relay event.
- ◆ **Teams must field a complete roster of at least 4 Stackers to compete.** Teams with less than 4 Stackers will be disqualified. (Teams of 5 are encouraged, but not required, to assure participation in case a team member cannot attend the competition. The 5th Stacker can then be rotated in.)
- ◆ "**Head to Head**" Team Relay Events will be "double elimination" in the 3-6-3 (6u: 3-3-3) and "single elimination" in the Cycle (6u: 3-6-3). A "match" consists of four-on-four, head-to-head competition in the **best two out of three** relay "races" against one team.
- ◆ The **Timed 3-6-3 Team Relay** is simply you and your team against the clock. (See the WSSA Rule Book for details.)



## ***Stacker checklist of things to do***

- Review all registration materials with your parents. Be sure they sign your registration form; encourage them to volunteer. **(If they do, your registration fee will be partially or fully refunded. See Volunteer Refund Program handout.)**
  - Have an adult oversee your qualifying time in the 3-6-3 stack on a StackMat® or have them time you with a stopwatch; write your "Best Time" in appropriate place on the Individual Registration Form.
  - Talk with your friends and form a 4 (or 5) person relay team either by your age level or a mixed-age level (limit one team per relay event, per person). Come up with a fun and positive team name, and team t-shirts (optional)
  - Form a "**Doubles**" Team to compete in the "Doubles" Competition.
  - Find a Coach to host pre-competition practice & accompany your team to each competition event.
  - Have your Coach complete **one** Team Registration form for your team. **Note: The first and last names of all 4 or 5 team members should appear on the form, including 3-6-3 times and age level, along with your Coach's name and phone number.**
  - Complete your Individual Registration form and "Doubles" Registration form.
  - Have your Coach turn in all your team members' Individual and "Doubles" Registration forms and fees with your Team Registration form and Volunteer Registration forms **to your Sport Stacking Instructor by Friday, March 24th.**
- Remember, your registration fee will be partially or fully refunded if a family member volunteers!*
- Practice! Practice! Practice!**